

# the Killdares

## **STAGING REQUIREMENTS**

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## **F.O.H. Sound Requirements**

- 1.) The Killdares use a minimum of 24 inputs on the Front-of-House mixing board (Yamaha - M7, or 5D / MIDAS H-4000,3000; Allen & Heath GL2400)...[6-12 auxes]
- 2.) The Killdares will provide their own Professional sound engineer
- 3.) Talk-back ability between F.O.H. and stage/monitors is required
- 4.) Graphic 31 band EQ on the house system is required
- 5.) 2 Reverbs (T.C. M1's), 1 tap delay (T.C. D2), and 1 multi-effect units (chorus, flange etc.) are required

## **MONITOR Requirements**

- 1.) The KILLDARES REQUIRE A YAMAHA LS9 16 Digital Mixer if possible
- 2.) Two (2X) 12 channel Sub Snakes (1 on front of stage / 1 on Drum riser)
- 3.) One (1X) 24 channel Isolated Splitter Snake

**NOTE: All 5 band members use Sennheiser G3 300 series in-ear monitors\*\*\***

## **STAGING Requirements**

- 1.) MOVING Drum riser, Sizes 8' x 8' x AT LEAST 18" (1.5') in height.
- 2.) Drummer is also the Lead singer and must be stationed on riser down-stage center.
- 3.) Drummer/Lead singer needs tall boom vox microphone stand w/ gooseneck
- 4.) Drummer/Lead singer needs sandbag(s) to prevent vox microphone stand from falling.
- 5.) ALL vocal microphone stands need to be "tall boom"
- 6.) All instrument microphone stands need to be "short boom" (claw for snare & toms)

## **LIGHTING Requirements**

- 1.) Professional lighting operator
- 2.) Focusable, professional quality/commercial grade lighting system (overhead/sides/ spots)
- 3.) Gel frames & variety of colors