

THE KILLDARES 2009 CHANNEL SPECIFICATIONS

Contact: Jason Garza (Production Manager)
214-493-7474 jay_man_g@yahoo.com

<u>Channel</u>	<u>Instrument</u>	<u>Preferred Microphone</u>
1	Kick Drum	Audix D-6/Beta 52/SM-91
2	Snare	Audix D-1/ Beta 57A, SM 57
3	Hi-Hats	SM-81 or High Quality Equivalent
4	Rack Tom 1	Audix D-2/ SM-98
5	Rack Tom 2	Audix D-2/ SM-98
6	Floor Tom	Audix D-4/ SM-98
7	O/H Left	SM-81 or High Quality Equivalent
8	O/H Right	SM-81 or High Quality Equivalent
9	Electric Bass - DI	Active DI (provided)
10	Electric Bass – Mic	Audix D-6/ Beta 52
11	Elec. Guitar (left)	SM-57/ 609/421
12	Elec. Guitar (right)	SM-57/ 609/421
13	Acoustic Guitar	Active DI (provided)
14	Fiddle	Active DI (provided)
15	Bagpipes	Active DI (provided)
16	Elec. Pipes	Active DI (provided)
17	Bass Pedals	Active DI (provided)
18	Backing Vocals (1) S R	Audix om-7/SM-58/ Beta 58
19	Backing Vocals (2) S R	Audix om-7/SM-58/ Beta 58
20	Backing Vocals (3) S L	Audix om-7/SM-58/ Beta 58
21	Lead Vocals (drums)	Audix om-7/SM-58/ Beta 58

F.O.H. Sound Requirements

- 1.) The Killdares use a minimum of 24 inputs on the Front-of-House mixing board (Yamaha LS9, M7, or 5D/MIDAS H-4000,3000, etc.; Allen & Heath GL2400)...[6-12 auxes]
- 2.) The Killdares will provide their own Professional sound engineer
- 3.) Talk-back ability between F.O.H. and stage/monitors is required
- 4.) Graphic 31 band EQ on the house system is required
- 5.) 2 Reverb, 1 tap delay, and 1 multi-effect units (chorus, flange etc.) are required

LIGHTING Requirements

- 1.) Professional lighting operator
- 1.) Focusable, professional quality / commercial grade lighting system (overhead / sides / spots)
- 2.) Gel frames & variety of colors

MONITOR Requirements

- 1.) Monitor console should have a minimum of 16 inputs!
- 2.) Need 5 separate monitor mixes
- 3.) Need 5, 31 band EQ's (1 for each mix)

NOTE: *All 5 band members use in-ear monitors*****